



**ONCE
UPON A
TIM**



ACTIVITY BOOK



Welcome to the Kingdom of Wyld!

The castle, village, and wilderness are full of new friends and fearsome foes. Meet some of these knights, villagers, royals, and beasts by finding their names in the word searches below.

Villagers:

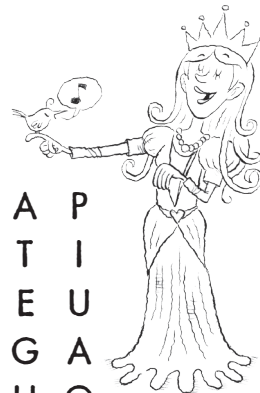
Belinda Tim
Ferkle



D	N	S	R	E	H	J	M	D
Y	V	J	Z	Z	X	R	T	E
A	G	A	P	L	L	R	L	F
D	U	O	D	G	Z	K	F	M
V	A	B	K	N	R	A	D	O
M	O	F	Z	E	I	E	U	Y
I	S	Q	F	M	C	L	G	R
T	J	I	X	Z	P	F	E	Q
W	U	R	O	W	M	P	I	B

Royalty:

Grace Ruprecht
Goodheart Nerlim



G	M	A	S	R	P	U	A	P
V	R	I	R	U	A	Y	T	I
Z	B	A	L	P	D	K	E	U
U	E	W	C	R	E	E	G	A
A	R	Z	V	E	E	C	H	Q
Q	Z	M	M	C	Z	N	D	G
T	R	A	E	H	D	O	O	G
G	K	D	U	T	F	Y	Z	M
T	S	S	S	C	P	Y	R	Z

Creatures:

Stinx Rover Troll
Butterfly Dragon



U	O	L	B	U	Y	S	D	P
O	R	S	L	S	L	Y	R	L
P	E	M	T	O	F	A	A	D
D	V	I	H	T	R	I	G	Y
M	N	O	L	S	E	T	O	T
X	B	G	W	U	T	U	N	C
V	T	W	D	W	T	X	V	C
R	E	V	O	R	U	G	X	M
D	Q	Z	B	X	B	W	Q	B



Once Upon a Tim

Written by Stuart Gibbs
Illustrated by Stacy Curtis
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Spot the difference!

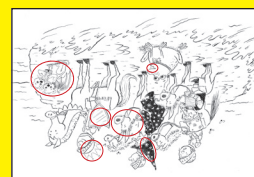
Witch Waydideego is up to no good!
She has cast a spell on Tim and his friends. See if you
can find everything she changed in the picture below!



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ANSWER KEY



Help Create Your Own Adventure!

What starts as a fun day for Tim, Belinda, and Rover turns into trouble very quickly. Use your imagination to fill in the blanks below to make the story uniquely yours!

One particularly _____ day in the village of Wyld, Tim was playing with his Fr-dog Rover and his best friend Belinda. It was their favorite game, catch the _____.

Rover was very good at it, his _____ and _____ tongue could catch it in no time.

Tim missed when Rover used to be a regular dog before Witch Waydideego cast her spell.

But now, Tim had an idea:

"Belinda, why don't we _____ into the witch's hut and try to change Rover back into a dog?"

It seemed like a great adventure. The three of them ran into the village to find the witch's hut. Immediately they knew which one was hers, with its _____ door and _____ roof. But no one seemed to be home. They snuck around the back and Rover used his frog legs to help them jump through the open window.

After sorting through her potions and collection of _____, they found her spell book and looked for a solution. There were spells for everything, from how to _____ a/an _____ to turning any _____ into a _____.

Soon they found an animal transformation spell and began reciting it. But it didn't work! It turned Rover into an _____, a/an _____, and even a/an _____, but not back into a dog!

They heard a knock on the door. She was back! They quickly hid behind Rover who now was a/an _____. The witch noticed her hut looked different and began to inspect every _____ corner. They would be caught!

But suddenly, a loud _____ came from outside. It was Ferkle, the village idiot. He got his _____ stuck in the _____ again, and was making quite the ruckus. "Help, someone!" he cried. He panicked and began to turn _____. The witch paused her search and left to see what the whole ruckus was about.

The Tim and Belinda came out of hiding, looking to the book to change Rover back. He turned into a _____, a mini _____, and finally back into his old Fr-dog self.

The three of them lept out the window and hopped back to their huts. And even though Rover was still a Fr-dog, he was still the best pet in the village, even better than _____ the _____.

The three went back to playing their game until the sun set and it was time for dinner. After all, his parents were cooking _____ and _____. Yum!

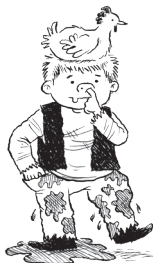
EXAMPLES:

ADJECTIVE:
stinky,
bright,
spooky,
large

NOUN:
girl,
table,
cloak,
sword

VERB:
hop,
draw,
dance,
throw

PLURAL NOUN:
cats,
books,
flowers



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SIMON & SCHUSTER
Books for Young Readers